A Procrustean Markov Process for Non-Rigid Structure Recovery Minsik Lee, Chong-Ho Choi, and Songhwai Oh

1. Previous work: Procrustean Normal Distribution

A Procrustean normal distribution (PND) [Lee et al., CVPR 2013] is a probability distribution of Procrustes-aligned shapes. It was designed for solving non-rigid structure from motion, which is a problem that reconstructs non-rigid 3D structures from a set of 2D observations.







2. Procrustean Markov Process: A Markov process of Procrustes-aligned shapes

reconstruction performance.

Properties of PMP

1. A first-order Markov Process.

$$\begin{aligned} \operatorname{vec}(\mathbf{Y}_i) &= \alpha \operatorname{vec}\left(\mathbf{Y}_{i-1} - \overline{\mathbf{Y}}\right) \\ &+ \operatorname{vec}\left(\overline{\mathbf{Y}}\right) + \boldsymbol{\omega}_i, \\ \boldsymbol{\omega}_i &\sim \mathcal{N}\big(\mathbf{0}, \mathbf{Q}\mathbf{H}\mathbf{Q}^T\big) \end{aligned}$$

2. Each state of PMP satisfies the PND constraint, i.e., it is aligned to the mean shape by the Procrustes principle.

$$P\left(\mathbf{P}_{N}\left(\overline{\mathbf{Y}}\right)^{T}\operatorname{vec}(\mathbf{Y}_{i})=0\right)=$$

3. The steady-state distribution is a PND.



 $\mathbf{Y}_i \sim \mathcal{N}_P(\overline{\mathbf{Y}}, \mathbf{Q} \mathbf{\Sigma} \mathbf{Q}^T)$

2. This condition is ensured by imposing the Lyapunov condition.

$\Sigma = \alpha^2 \Sigma + \mathbf{H}$

3. PMP is a reversible Markov process. (\leftrightarrow It satisfies detailed balance.)

5. Conclusion

- Marginal distribution of a state of a PMP is a PND.





• We propose the PMP, which is an extended version of PND for temporal dependence.

• Shape deformation is finite, so defining PMP to be stationary improves the performance • Absolutely no prior information about the data is required for EM-PMP. Proposed method gives the state-of-the-art performance, about 25% better than EM-PND.

Any questions, comments or suggestions are welcome! (Email: mlee.paper@gmail.com)